

December Challenge!

Name:		
Building:		

This holiday season, the only thing that should be "stuffed" is the turkey. **Eat smart. Move more. Drink more water.**

Participation Rules:

- □ MUST COMPLETE each weekly challenge all 4 weeks! (see second page)
- □ **SUBMIT** tracking form to health@fsd145.org **NO LATER THAN Friday, January 5th**.

To earn 100 points and qualify for the monthly drawing you must complete each weekly challenge.

Completed forms must be submitted to health@fsd145.org NO LATER than Friday, January 5th.



	Weekly Challenge	Check off the day completed.
Week 2: 12/3 - 12/9	Eat 5 - 9 servings of fruit/veggies per day this week to boost your immune system <u>and</u> drink 64 oz. of water daily to stay hydrated. Minimum 4 days required in each area.	Fruits/Vegetables SU M T W TH F SA Water: SU M T W TH F SA

	Weekly Challenge		Check off the day completed.
Week 3:	The holiday goodies are everywhere!	HAD A SUGAR Craving	I won't eat (or drink):
	Challenge yourself by picking a weakness & don't eat or drink it for a week <u>and</u> drink 64 oz. of water daily to stay		
	hydrated, promote weight management and help fight off those cravings. Minimum 4 days required in each area.	RESISTED IT	Water:

	Weekly Challenge		Check off the day completed.
, ,	Days are filled with holiday cheer & stress! Reduce stress and make time for yourself by clearing your mind. Practicing relaxation breathing, meditation, or read/listen to a book each day. And, drink 64 oz. of water for mental clarity and improve your mood. Minimum 4 days required in each area.	just breathe	Relaxing: - SU - M - T - W - TH - F - SA Water: - SU - M - T - W - TH - F - SA

	Weekly Challenge		Check off the day completed.
Week 5: 12/24 - 12/30	Almost done! Stay focused on what you've worked so hard for. Healthy habits have been learned. Choose a challenge that will make YOU feel awesome <u>and</u> stay focused with drinking 64 oz. of water daily to stay hydrated. Minimum 4 days required in each area.	It's your choice!	My challenge:

